

Product guide

Step by Step



How to use Weathering Effects

Art. 73.802

Russian Splash Mud

A familiar shade known as Black Earth, very fertile soil, especially dark and dense, found in Eastern Europe, the Ukraine and southern Russia.

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- 1 In this case we will work over a previous base, textured with Vallejo pigments.



- 2 It is always advisable to use several shades, since vehicles drive over various grounds and through various fields. In this case we can use the dark tone of the Russian Splash Mud for contrast with the base, projecting it with a hard fiber brush. Tilt and position determine the orientation of these splashes. Remember that these effects have a logic based on the physics and movement of the real vehicle.



- 3 By blowing air with the airbrush over a brush moistened with the product, you can reproduce a very real splash effect. We need to work at close distance from the model, for this reason we regulate the compressor pressure to 15-20 psi. An excessive splash effect can be unreal and out of scale.



- 4 The final result shows an irregular and realistic effect by avoiding symmetrical surfaces and textures with a uniform finish, and not covering excessively some of the details.